



Think Quick

Activities that require little to no preparation on the part of the actors, and encourage quick-thinking skills.

Alphabet Game

How to Play: This is a scene consisting of 26 lines of dialog. The first line starts with a given letter (say 'R'). The reply to that line must start with a 'S', and so on, until the whole alphabet has been covered. After 'Z' comes 'A'.

Players that hesitate, or use the wrong letter are replaced by another player. The replacement needs to take over the character of the player she replaces.

Jeopardy

How to Play: Have the players close/cover their ears, then ask the audience for questions and answers. Examples would be:

- What is the color of an American school bus? Yellow.
- What is dyslexia? Not being able to make words out of letters.

Write down the answers, not the question. Then give the players an answer and let them come up with questions that might be answered correctly by that answer. It's kind of like 'what would the worst/silliest/funniest question be that could have this answer?'

Translate Gibberish

How to Play: This is best played with an odd number of players. Everyone in a circle. The first player gives a gibberish word to her right neighbor, who translates the word. The next player provides the next gibberish word, and so on.

Gibberish Expert

How to Play: One player is an expert on a subject, often provided by the audience. Furthermore, he's from a foreign country (perhaps also supplied by the audience). The expert gives a lecture in Gibberish and a second player translates.

Dating Game

How to Play: This is played like a Blind Date show. One player leaves the stage, and the audience provides endowments for the 3 others. Examples might be No. 1 thinks he's a dog, No. 2 is an alien from another planet and No. 3 is a professional wrestler. 4th player gets to ask 3 questions, and each of the others answers it. After the questions player 4 should guess what the endowments were.

At The Movies

How to Play: Two critics review either a single film or multiple films. As they review, clips from the fictitious movie are acted out onstage.

He Said/ She Said

How to Play: Two actors perform a scene on stage, of two young people meeting for the first time on a blind date. Two other actors are off-stage, reciting the inner thoughts of each player on stage. For example:

Girl on-stage: I really like your tie

Girl off-stage: Are you color-blind?

Boy on-stage: Thanks, what would you like to order?

Boy off-stage: I hope she doesn't think I'm paying!

Slide Show

How to Play: One player serves as a narrator who tells the story of his/her summer vacation, while two other players pantomime the scenes the narrator is describing.

Speaking in One Voice

How to Play: A scene suggestion is given. Two or more actors combine to speak and move as one character throughout the scene. Can also be used to narrate or tell a story to the audience.

